

## UTAH PREMIER CUP ONLINE CHECK-IN INSTRUCTIONS

- All teams will complete the REQUIRED online check-in. There will be no on-site/game day check-ins.
- Please email your required documents to [tournamentrosters@cityscutah.com](mailto:tournamentrosters@cityscutah.com) by Fri, July 31, 11:59PM.
- Requirements:
  - Tournament Photo Roster (In-State)
  - Player Cards and Team Roster (Out-of-State)
  - Guest Player Form: For ALL guest (borrowed) players, you must have a Specialty Player Action Form signed by Parent/Guardian and Loaning Coach on the form. The form can be found at the UYSA Resource Center [here](#).
  - It is required that you have TWO or more coaches on the roster for each team when you check-in the team. Any team playing without a rostered coach present will forfeit the game.
- Utah teams:
  - Official Tournament roster: created in the UYSA/SportsConnect system. Generate a Tournament/Travel Roster with photos, jersey numbers and coaches associated with the team, including guest players. Find detailed instructions [here](#).
  - UYSA player cards for any tournament only players
  - Guest Player Forms for all guest players
    - \* Tournament Name: Utah Premier Cup
    - \* Soccer Federation: UYSA
    - \* Event Dates: 8/4/2026- 8/8/2026
    - \* City, State, Postal Code: Salt Lake City, Utah 84116
    - \* Tournament Director: Adam Tuckett
    - \* Director Phone: (801) 809-8915
    - \* Director Email: [atuckett@cityscutah.com](mailto:atuckett@cityscutah.com)
- Out Of State Teams:
  - Official team roster: approved/certified roster from your state/national association that lists every player, with jersey numbers, and a current photo player card for every player (including guests) and for every coach on the roster. Team manager should be on the roster as well but a player card is not required. Please scan multiple cards to an 8.5"X11" sheet of paper and upload them to the google doc. Coach/Team Manager cards can be scanned separately.
  - Photo Player Cards
  - Guest Player Forms for all guest players, including photo player cards for each guest player.
- Multi-Rostering of Players is not allowed. If a player is found to have played on more than one team, all the games the player participated in will be forfeited. **Players can only roster with ONE team in the tournament.**  
Once your check-in documents are verified and approved, it will be **EMAILED back to you for you to print.** Each team must print 5 copies of their official, approved roster.
- Printed paper rosters (and player cards for out-of-state teams) will be required at each game. NO ELECTRONIC ROSTERS ON PHONES, ETC. WILL BE ACCEPTED.
- Medical Release forms must be signed and available to Medical Staff for all players while on the field. Not required at Check-In.

**ROSTERS ARE FINAL AT ONLINE CHECK-IN!!!**

**No Exceptions. DUE JULY 31st!**